

BUX - MONT POP WARNER YOUTH FOOTBALL LEAGUE

MAXIMUM ALLOWABLE WEIGHT (WITH EQUIPMENT) PER WEEK

CHART IS BASED ON THE 2010 APPROVED SCHEDULE AND GAME DATES

	WEEK 1 AUG 27, 28, 29	WEEK 2 SEPT 3, 4, 5	WEEK 3 SEPT 10, 11, 12	WEEK 4 SEPT 17, 18, 19	WEEK 5 OCT 24, 25, 26	WEEK 6 OCT 1, 2, 3	WEEK 7 OCT 8, 9, 10	WEEK 8 OCT 15, 16, 17	WEEK 9 OCT 22, 23, 24	WEEK 10 OCT 29, 30, 31	CHAMPIONSHIP & REGIONAL STRIP WEIGHT
TINY MITES	78.0	79.0	80.0	81.0	82.0	83.0	84.0	85.0			
JR MITEY MITES	88.0	89.0	90.0	91.0	92.0	93.0	94.0	95.0	96.0	96.0	
MITEY MITES	98.0	99.0	100.0	101.0	102.0	103.0	104.0	105.0	106.0	106.0	
JR PEE WEES	114.0	115.0	116.0	117.0	118.0	119.0	120.0	121.0	122.0	122.0	60-114
O/L	94.0	95.0	96.0	97.0	98.0	99.0	100.0	101.0	102.0	102.0	60-94
PEE WEES	129.0	130.0	131.0	132.0	133.0	134.0	135.0	136.0	137.0	137.0	75-129
O/L	119.0	120.0	121.0	122.0	123.0	124.0	125.0	126.0	127.0	127.0	75-109
JR MIDGETS	145.0	146.0	147.0	148.0	149.0	150.0	151.0	152.0	153.0	153.0	85-144
O/L	125.0	126.0	127.0	128.0	129.0	130.0	131.0	132.0	133.0	133.0	85-124
MIDGETS	170.0	171.0	172.0	173.0	174.0	175.0	176.0	177.0	178.0	178.0	105-169
O/L	150.0	151.0	152.0	153.0	154.0	155.0	156.0	157.0	158.0	158.0	105-149

EQUIPMENT ALLOWANCE		
70 LBS	TINY MITES	7 LBS
80 LBS	JR. MITEY MITE	7 LBS
90 LBS	MITEY MITE	7 LBS
105 LBS	JR. PEE WEE	8 LBS
120 LBS	PEE WEE	8 LBS
135 LBS	JR. MIDGET	9 LBS
160 LBS	MIDGET	9 LBS

POST AT THE SCALE FOR WEIGH-INS

REMINDER

BUX-MONT YOUTH FOOTBALL LEAGUE RULE III.A.8

OTHER ACCEPTABLE PROTECTIVE EQUIPMENT MAY BE WORN BY A PLAYER IF REQUIRED, AND SHALL NOT BE CONSIDERED PART OF THE REQUIRED GAME UNIFORM. CONSIDERATION FOR THE SAME SHALL BE ALLOWED AT WEIGH-INS.

HOW TO USE CHART

To use select date of the game, age and weight class. That will be the weight for that game. Any weight from 0.4 gets rounded down and any weight from 0.5 gets rounded up. Strip weighins are for Leahue Championships and Regional Playoffs only.

**BE CONSIDERATE TO TEAMS TRAVELING TO YOUR FIELD
THE GAMES ARE FOR THE KIDS.
WEIGH THEM IN , EVEN IF THEY ARE LATE**